







































- Morse, J.M., Barrett, M., Mayan, M., Olson, K. and Spiers, J. (2002). Verification strategies for establishing reliability and validity in qualitative research. *International Journal of Qualitative Methods*, 1(2), Article 2.
- Niedderer, K. 2009. The Culture and Politics of Knowledge in Design Research: How to Develop Discipline Specific Methodologies. In *Design & Cultures. 5th Annual Design Research Conference 2009*. Spokane, WA, USA: Washington State University, Spokane.
- Niedderer, K. and Imani, Y. 2008. Developing a Framework for Managing Tacit Knowledge in Research using Knowledge Management Models. In *Undisciplined! Proceedings of the Design Research Society Conference 2008*. Sheffield, UK: Sheffield Hallam University.
- Niedderer, K. and S. Roworth-Stokes. 2007. The Role and Use of Creative Practice in Research and its Contribution to Knowledge. *IASDR International Conference 2007*. Hong Kong: Hong Kong Polytechnic University.
- Niedderer, K. 2007a. A Discourse on the Meaning of Knowledge in Art and Design Research. *7th International Conference of the European Academy of Design*. Izmir, Turkey: European Academy of Design.
- Niedderer, K. 2007b. Mapping the Meaning of Knowledge in Design Research. *Design Research Quarterly*, 2: 2 (April 2007).
- Niedderer, K. 2007c. Designing Mindful Interaction: The Category of the Performative Object. *Design Issues*, 23: 1 (Winter 2007).
- Niedderer, K., Harrison, C. & Johns, P. 2006. Exploring the Creative Possibilities of Argentium™ Sterling Silver. *International Design Research Society Conference WonderGround*, Lisbon, Portugal: IADE. 2006.
- OED. (2009). *Oxford English Dictionary*. Online. URL: <http://dictionary.oed.com>
- Pedgley, O. (2007). Capturing and analysing own design activity. *Design Studies*. 28 (5), 463-483.
- Polanyi, M. (1967). *Personal Knowledge*. London: Routledge & Kegan Paul.
- RAE. (2005). *RAE 2008: Guidance on submissions*. URL: <http://www.rae2008.ac.uk> [Dec 2008].
- Robson, C. (1993). *Real World Research*. Blackwell.
- Rust, C. (2004), Design enquiry: tacit knowledge and innovation in science, *Design Issues*, 20(4), pp. 76-85.
- Rust, C. and Whiteley, G. (1998). Analogy, complexity and holism - drawing as 3-D modeling. *Art and Design Research Journal*, 6 (Autumn/Winter 1998).
- Sullivan, G. (2005) *Art Practice as Research: Inquiry in the Visual Arts*, London, UK: Sage Publications.
- Tobin G.A. and Begley C.M. (2004). Methodological rigour within a qualitative framework. *Journal of Advanced Nursing*, 48(4), 388-396.
- Truex, D. P. (1996). *Text-based Analysis: a brief introduction*. Online: <http://www.cis.gsu.edu/~dtruex/Presentations/tbintppr.pdf>
- Williams, M. (2001). *Problems of Knowledge: a critical introduction to epistemology*. Oxford: Oxford University Press.
- Wood, N. (2004). Unknown knowns - knowledge elicitation for multimedia in craft learning. *Challenging Craft Conference*. Gray's School of Art, Aberdeen, UK. URL: <http://www.challengingcraft.org/> [11/10/2006]